

# Match Day Checklist

Outlined below is a summary of match day requirements that need to be fulfilled by all teams. For further information please refer to the Football Federation SA Competition Rules and Regulations.

## **Duration of Games, Match Balls and Referee Fees**

<b><u>Name of Competition</u></b>	<b><u>Duration of Game</u></b>	<b><u>Match Ball – Puma Ball Must be Used</u></b>	<b><u>Referee Fees</u></b>
U12	30 minutes x 2 halves	Size 4	\$55.00
U13	35 minutes x 2 halves	Size 5	\$60.00
U14	35 minutes x 2 halves	Size 5	\$60.00
U15	40 minutes x 2 halves	Size 5	\$65.00
U16	40 minutes x 2 halves	Size 5	\$65.00
U17	40 minutes x 2 halves	Size 5	\$65.00

## **Ground Stewards**

Each team that is participating in a game must appoint a Ground Steward. The role of the Ground Steward is to assist the match officials where required and also to monitor the behaviour of their own spectators. At no time should a Ground Steward approach the other teams spectators.

For full details of the Ground Stewards roles and responsibilities please visit the Football SA Website – club Resources

## **Interchange Rules**

In all Junior Competitions, interchange of players will be used. All players named on the team sheet may be interchanged. For full details on the interchange process please refer to the Junior Premier League and State League Operating Regulations.

## **Match Results**

At the conclusion of all games the match result must be entered by the HOME TEAM via Sports TG by 5:00pm Sunday. If the match is played midweek the results must be entered within 60 minutes of the conclusion of the game.

BOTH TEAMS will be required to complete player statistics for their relevant team, including goalscorers, yellow cards and red cards via Sports TG.

Football SA does not record goals for junior matches, entering this data on Sports TG is at the discretion of individual clubs.

All results will be cross referenced with the official team sheets once they have been submitted by the match official.

A maximum score line for all Junior Games will be applied. This rule stipulates that any result with a goal difference greater than eight (8) will be amended so that the goal difference is equal to eight (8). For example, if the score line is 15 nil, it will be amended and officially recorded as an 8-0 result. If the score line is 16-2, it will be amended and officially recorded as a 10-2 result.

\* Detailed instructions on electronic team sheets and match results can be obtained by referring to the GameDay User Guide.

### **Non-Attendance of Match Official**

Prior to all games, Football SA will, where possible, notify all clubs via e-mail of the games that will not receive an appointed Match Official.

Where a Match Official is not appointed, the home team is responsible for the appointment of a club referee.

The appointed club referee must ensure that both teams have completed a team sheet.

The referee must ensure he/she receives the team sheets from both teams prior to the commencement of the game.

The club referee has the same decision making capacity as an officially appointed referee. This means that they can enforce cautions, send-offs and submit any reports regarding team and/or spectator behaviour.

On completion of the game, the club referee must ensure that the team sheet is completed by including:

- a. all Goal scorers
- b. cautions and red cards
- c. player injuries

The home team is responsible for gaining the team sheets from the referee and forwarding them to Football SA within 24hours.

Where an appointed Match Official does not attend, it is the responsibility of both teams to notify Football SA.

### **Playing Strips**

The home team must wear the colours that they have nominated as their home strip. If there is a colour clash, the **AWAY** team must change. It is strongly recommended that teams take both their home and away strips to games.

### **Registration of Players**

All Players must be registered and made active in the Playfootball Registration System to be eligible to participate in any game. Clubs must ensure the player's are made active or they will not be available for selection on to the electronic team sheet.

If the player is not showing up for selection on the team sheet, the club needs to make sure the player has registered. **Clubs need to make sure the player is registered prior to playing the player.**

### **Registration of Team Officials**

**All** team officials must be registered and made active in the PlayFootball Registration System. All team officials named on your team sheet **must** be registered with your club through Play Football as a coach or volunteer. The team official (Coach, Assistant Coach, Team Manager, Trainer, Physio etc) must be registered and approved by your club by the First Game of the season. Failure to do so is against Football SA Competition Rules and Regulations.

**Penalty** - The following penalties will be applied if a team official does not complete the registration requirements:

- (a) First offence A level 2 fine and is permitted to be a team official until all registration requirements are fulfilled.
- (b) Second offence Forfeit of the game and level 3 fine
- (c) Subsequent Offence Disciplinary Hearing

### **Team Sheets**

All teams must complete an Electronic Team Sheet via GameDay. The team sheet must include all of the players that are competing in the game. A maximum of 16 players may be listed prior to kick off.

Further information relating to team sheets can be found in the attached Electronic Team Sheets Quick Guide.

No player is to be named on the team sheet if they are not registered with Football SA. **If in doubt do not play the player.**

The team sheet must be provided to the match official prior to the commencement of the game. All match officials have been notified that they must not commence a game without first receiving the team sheet. No additions will be permitted once the team sheet is provided to the match official.

At the conclusion of the game, a team official must notify the match official of any injuries and sign off on the team sheet. The team official must only sign the team sheet if the final score line, goal scorers and red and yellow cards have been included on the team sheet by the match official. If this information is not outlined, the team official is not to sign the team sheet until the match official includes the information. At the conclusion of the game the team official is to take a photo of the team sheet for their records.

### **COVID Marshal**

- All venues are required to have QR Codes for persons to check in.
- Please ensure these are located at the entrance and around key areas of the venue;
- All persons are required to wear a mask when indoors or unable to socially distance outdoors;
- Covid Marshals are required at all public activities to ensure Covid measures are being adhered to (1 per team).
- Further information on Covid Marshalls and their requirements can be found at the following link: <https://www.covid-19.sa.gov.au/business-and-work/covid-marshals>
- In addition to the above it is expected that Clubs will also undertake a risk analysis to ascertain whether they will introduce any further mitigation strategies in light of their own individual circumstances. For the most up-to-date information regarding exposure sites or information on Covid-19, please visit [www.sahealth.sa.gov.au](http://www.sahealth.sa.gov.au)